

## VELA PROJECT DIGITAL ACTIVITY CHEATSHEETS

These draft lesson plans, worksheets, worksheet solution guides, and review sheets are intended to accompany digital activities developed as part of *Thinking Outside the Box: Integrating Dynamic Mathematics to Advance Computational Thinking for Diverse Student Populations*, a National Science Foundation's STEM+C/Core R&D Programs #1543062. These draft versions correspond to those used in classroom research February - March 2017. As drafts, no warrants are made about these materials' completeness or correctness.

Any opinions, findings, and conclusions or recommendations expressed in this material are those of the authors and do not necessarily reflect the views of the National Science Foundation.

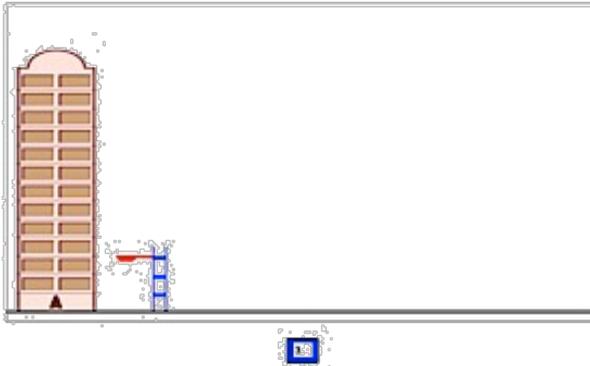
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# Cats & Ladders

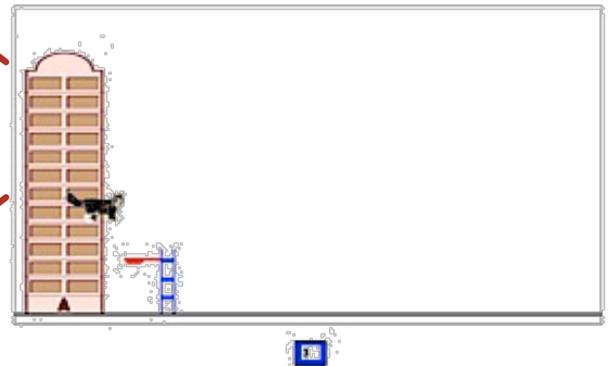
passcode cheatsheet  
<http://csforall.sri.com>

1. Experiment with the blue ladder.



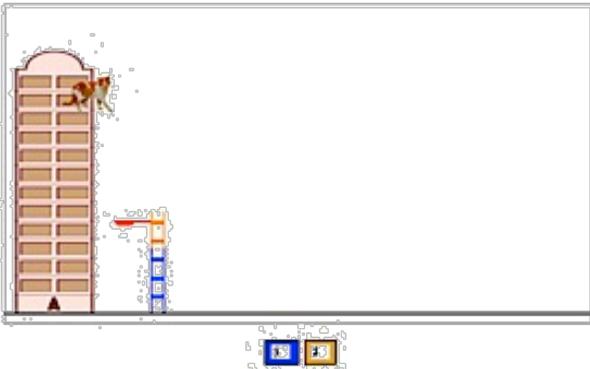
passcode:  
**meow**

2. Rescue cats.



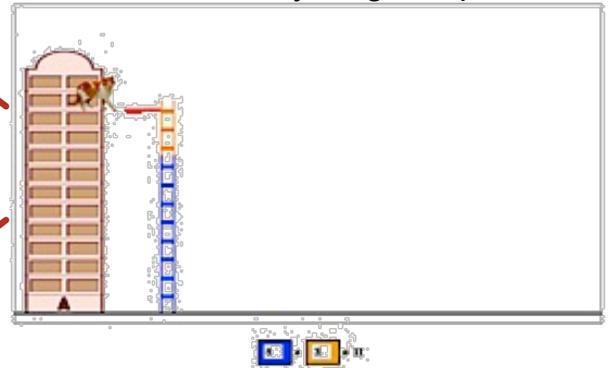
passcode:  
**orange**

3. Reach higher floors with the double ladder.



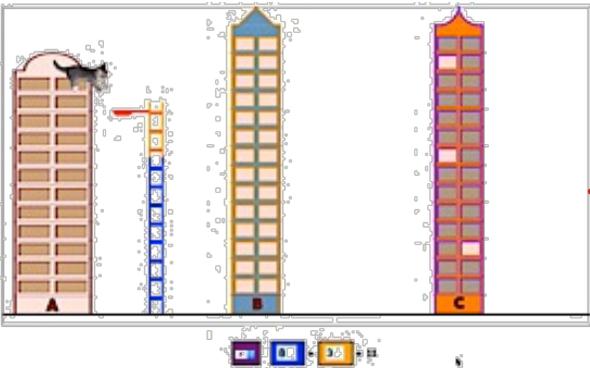
passcode:  
**add**

4. Verify height expression.



passcode:  
**city**

5. Target buildings as well as ladder heights for "rescue" solutions.

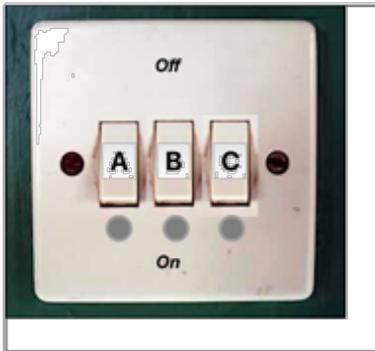


passcode:  
**end**

6. Done!

1. Introduce Boolean switches A, B, C, controlling green indicators beneath buttons. Students find which switch or combination of switches illuminates large lightbulb on the right.

Challenge #1



passcode: 2

2. Same setup, different wiring. Which switches turn on bulb now? ("OR" logic)

Challenge #2

passcode: 3

3. Another challenge, more difficult... ("AND" logic)

Challenge #3

passcode: 4

Challenge #4

4. Final challenge! ("NOT" logic)

Explore

passcode:  
values

5. Verify your answers against the table of *Boolean expressions that control the light* in different challenges

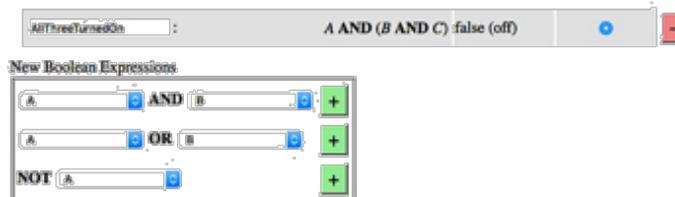
Validate

Name	Expression	Value	Controls Light	
A		false (off)	<input type="radio"/>	Answer to Challenge 1
B		false (off)	<input type="radio"/>	
C		false (off)	<input type="radio"/>	
	A OR C	false (off)	<input type="radio"/>	Answer to Challenge 2
	B AND C	false (off)	<input type="radio"/>	Answer to Challenge 3
	.NOT A	true (on)	<input checked="" type="radio"/>	Answer to Challenge 4

passcode:  
new

6. Create your own rules for controlling the light, by defining (and naming) new Boolean expressions

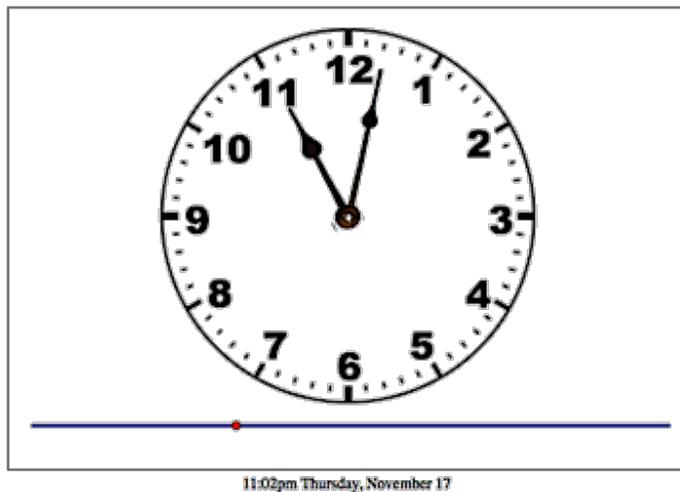
Create



7. Done!

1. Explore the alarm clock and describe “how it works.”

Alarm Clock



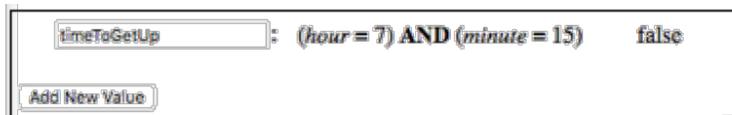
passcode:  
values

2. Investigate how one (possible) set of variables might describe the clock's state.

Values	
Name	Value
minute	2
hour	11
dayOfMonth	17

passcode:  
new

3. Make a *new* value—by creating one more Boolean expressions—that will *ring the alarm* when it is time to get up for school!



optional passcode:  
strings



4. (Optional) Use additional *string variables* in more complex expressions to ring the alarm only in the morning, or only on schooldays.



Done!